

31: Volume: The **Disk** Method

aka the **Washer** Method
(washer is a disk with a hole)



Key ideas to keep in mind for this section:

DRAW NICELY!!

Volume of a Disk = $\pi R^2 w$

where R = Radius

w = width of the disk

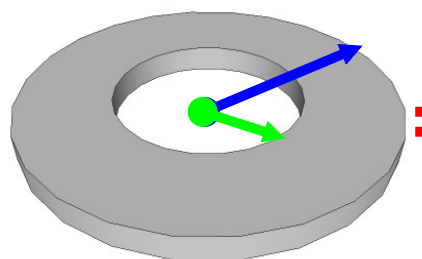
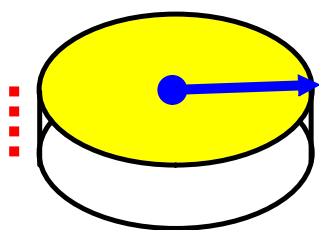
Volume of a Washer: $V = \pi(R^2 - r^2)w$

where R = outer radius

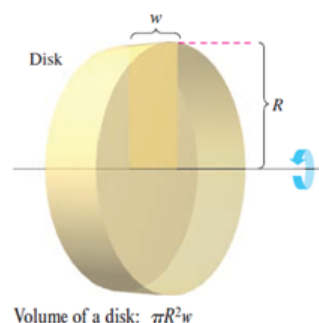
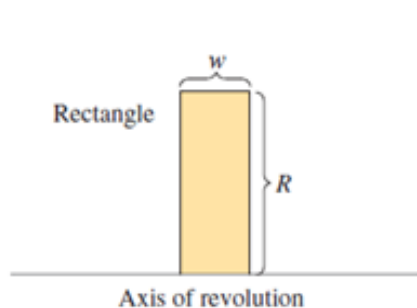
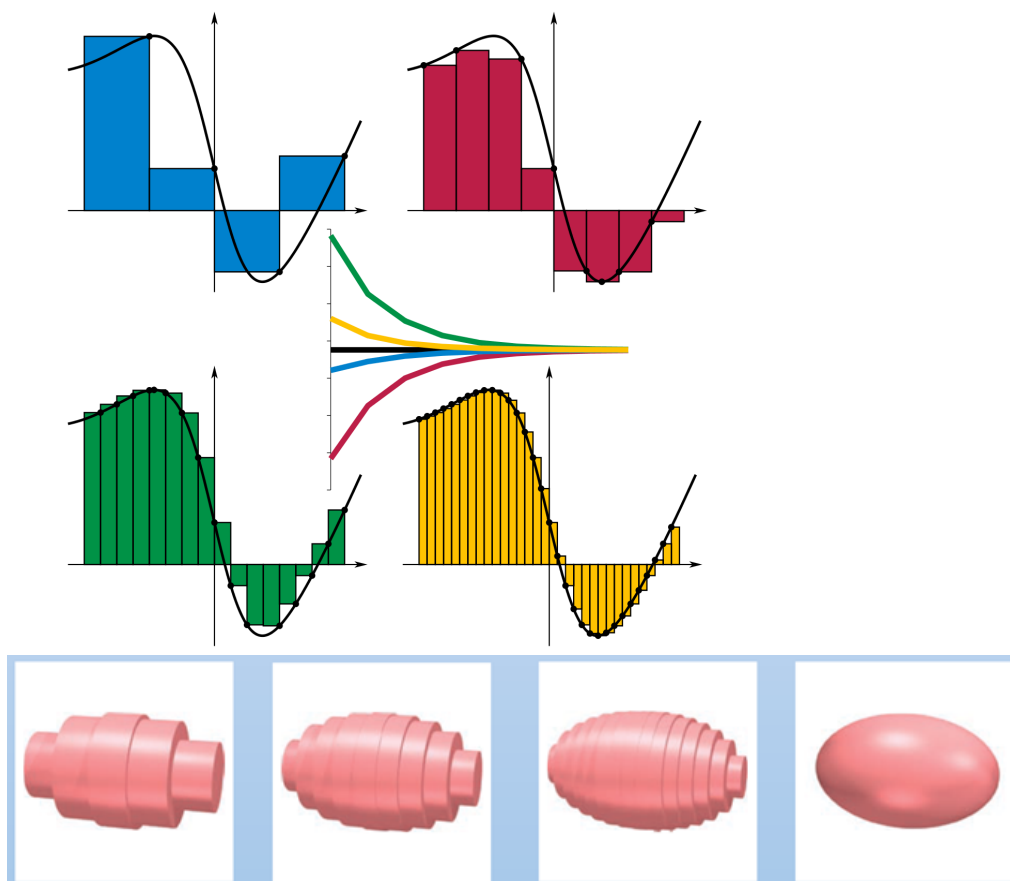
r = inner radius

radius = (axis-function)

$$A = \pi R^2 - \pi r^2$$



We want to now be able to find VOLUME, we do that by using disks (or washers). In a similar method we found area using Riemann Sums (adding up a bunch of rectangles), we will now be adding up a bunch of disks.



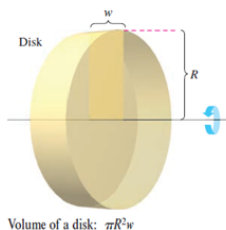
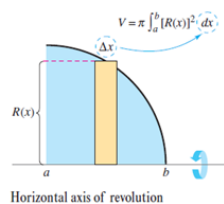
<http://demonstrations.wolfram.com/VolumesUsingTheDiscMethod/>

Washer/Disk Method

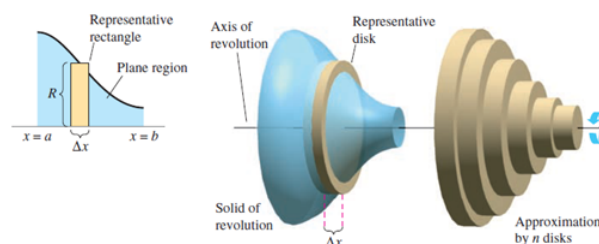
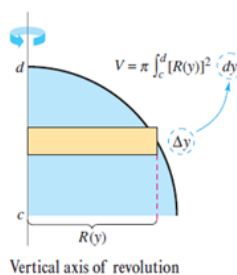
radius=(axis-function)

 $R(x) = (\# - f(x))$ Volume of a Disk= $\pi R^2 w$

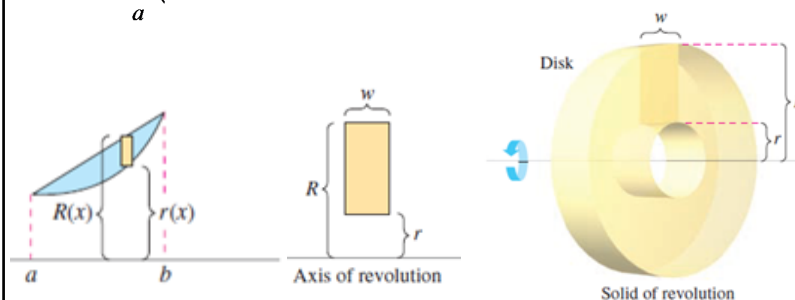
$$V = \pi \int_a^b [R(x)]^2 dx$$



$$V = \pi \int_c^d [R(y)]^2 dy$$

Volume of a Washer: $V = \pi(R^2 - r^2)w$

$$V = \pi \int_a^b ([R(x)]^2 - [r(x)]^2) dx$$



$$V = \pi \int_c^d ([R(y)]^2 - [r(y)]^2) dy$$