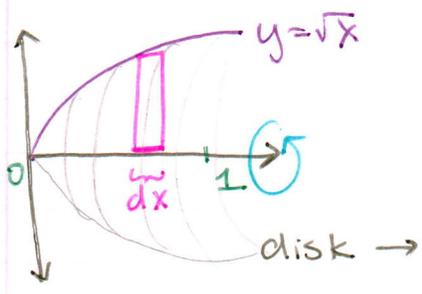


- draw a loop around axis of rotation
- draw rectangle(s) from axis to fn
- Set up integral $\pi \int ()^2 dx$ or $\pi \int ()^2 dy$ + fill in blanks

Example 1: rotate about the x -axis, bound by $y = \sqrt{x}$ $x=0, 1$



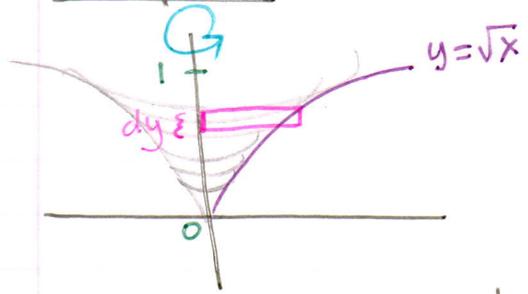
radius = axis - function
 $0 - \sqrt{x}$

$(0 - \sqrt{x})^2 = x$

$(\sqrt{x} - 0)^2 = x$

disk $\rightarrow \pi \int_0^1 (0 - \sqrt{x})^2 dx$

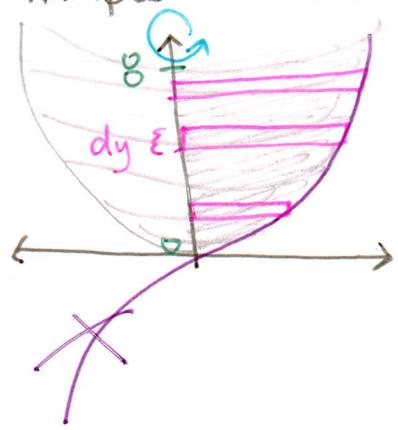
Example 2: rotate about the y -axis, bound by $y = \sqrt{x}$ $y=0, 1$



radius = axis - fn
 $0 - y^2$

disk $\rightarrow \pi \int_0^1 (0 - y^2)^2 dy$

Example 3: rotate about the y -axis, bound by $y = x^3$ $y=0, 8$

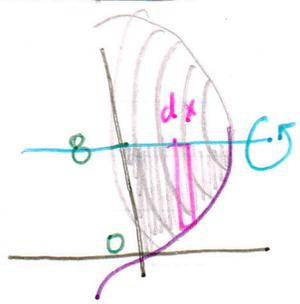


radius = axis - fn
 $0 - \sqrt[3]{y}$

$x = \sqrt[3]{y}$

disk $\rightarrow \pi \int_0^8 (0 - \sqrt[3]{y})^2 dy$

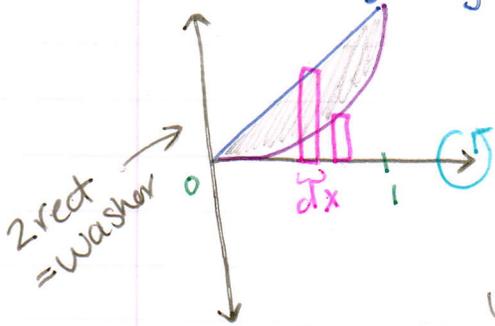
Example 4: rotate about $y = 8$ bound by $y = x^3$ $y=0, 8$



radius = axis - fn
 $8 - x^3$

disk $\rightarrow \pi \int_0^8 (8 - x^3)^2 dx$

Example 5: Rotate the region bound by $y = x^2$ and $y = x$ about the x -axis $y=0$



2 rect = washer

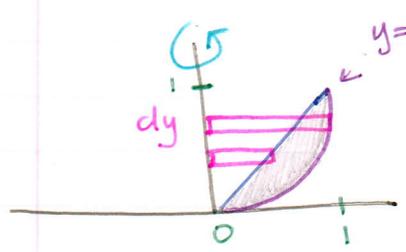
$$\begin{aligned} x^2 &= x \\ x^2 - x &= 0 \\ x(x-1) &= 0 \\ x &= 0, 1 \end{aligned}$$

Radius = $ax - fn$
 $y=0 - x$

radius = $ax - fn$
 $y=0 - x^2$

Washer $\rightarrow \pi \int_0^1 (0-x)^2 - (0-x^2)^2 dx$

Example 6: rotate ex 5 about y -axis $x=0$

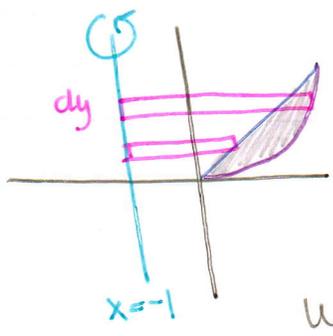


Radius = $0 - \sqrt{y}$
 $x=0 - \sqrt{y}$

radius = $0 - y$
 $x=0 - y$

washer $\rightarrow \pi \int_0^1 (0-\sqrt{y})^2 - (0-y)^2 dy$

Example 7: rotate ex 5 about $x=-1$

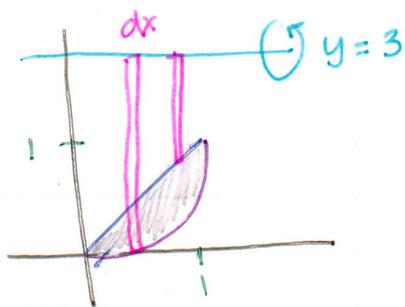


$R = -1 - \sqrt{y}$
 $x=-1 - \sqrt{y}$

$r = -1 - y$
 $x=-1 - y$

Washer $\rightarrow \pi \int_0^1 (-1-\sqrt{y})^2 - (-1-y)^2 dy$

Example 8: rotate example 5 about $y=3$



$$R = 3 - x^2$$

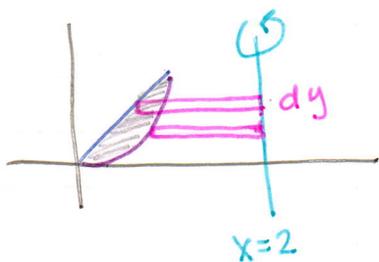
$y = \quad y =$

$$r = 3 - x$$

$y = \quad y =$

washer $\rightarrow \pi \int_0^1 (3 - x^2)^2 - (3 - x)^2 dx$

Example 9: rotate ex5 about $x=2$



$$R = 2 - y$$

$$r = 2 - \sqrt{y}$$

$$\pi \int_0^1 (2 - y)^2 - (2 - \sqrt{y})^2 dy$$